



# HOUSE SOCCER RULES

All FIFA and USISA (United States Indoor Soccer Association) rules will be followed.  
(The following exceptions apply)

1. All games will have 2 – 22 minute halves, with a 1 1/2-minute halftime.
2. All free kicks are direct, including kick off. The kick off may go backwards. All kicks must be taken within five seconds of the ball being set.
3. The offside rule is **NOT** in effect. A ball may not be passed over the three lines (two red lines and white halfway line) without touching a player, field, or wall. An infraction will result in a free kick for the opposing team on their attacking half red line.
4. All free kicks from the red line must be taken on the dot.
5. Teams will consist of five (5) field players and one (1) goalkeeper. For U-12 and below, and Coed, teams will consist of six (6) field players and one (1) goalkeeper. See Coed Rules for special rules regarding team numbers.
6. The goalkeeper will have a maximum of five seconds to hold onto the ball or the result will be a direct kick at the top of the penalty arc.
7. You must be at least 16 years old to play in the adult divisions. No Exceptions.
8. If a team has a five-goal lead the opposing team may add one extra player. Youth and Adult Rec. and Beginner divisions only.
9. The goalkeeper may not give the ball to any of his own players inside the penalty arc and then receive the ball back, until the ball is first played outside the penalty arc. The opposing team will be awarded a free kick at the top of the penalty arc should this occur.
10. Slide tackling is illegal. The goalkeeper can slide only in the penalty arc, and will be subject to penalties should he/she slide outside the arc. Slide tackling will result in a yellow card and a two-minute penalty. If the goalkeeper is charged a field player may serve the penalty. However, if a second offense occurs by the goalkeeper, the result will be a red card. Slide tackling from behind will result in an automatic red card.
11. All free kicks awarded inside the arc will be taken from the top of the penalty arc. The defending team may place a wall 15 feet away inside the arc.
12. The Goalkeeper cannot punt or drop kick the ball. It must be played out with the feet or thrown out.
13. A ball that strikes the side netting will be considered out of bounds and a free kick will be awarded at the nearest spot on the field.

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14. If the ball strikes the ceiling netting a free kick will be awarded at the nearest red line, taken from the dot.
15. A ball that strikes the netting above the goal and between the two corner markers will result in a free kick at the nearest corner mark, if last touched by the defending team. If last touched by the attacking team, then it's the goalkeeper's ball and the ball must be thrown out. The ball can not be played out by the goalkeeper's feet once it's a dead ball.
16. Substitutions are allowed at any time. Players must be within the white lines when the subbing player enters the field. A violation will result in a two-minute penalty. Players cannot jump over the wall to enter or leave the field. This will result in an automatic red card.
17. All players must wear indoor soccer shoes or flat-soled shoe. No molded cleats will be allowed at anytime. Shinguards, with socks covering, are mandatory for all players at all times.
18. In case of conflict in uniform color, the home team (team listed first on schedule) will be required to change. All teams are required to bring alternate colored uniforms.
19. Players receiving a yellow card will also receive a two-minute penalty.
20. Players receiving a red card must leave the facility and will be suspended for a minimum of one week. Further suspension time may be added based on the severity of the incident. Persistent problems with players are taken into account when determining length of suspension, and could result in a complete ban from playing at Clark County Indoor Sports Center.
21. Only team players and two (2) coaches are allowed in the team bench area. For adult teams only team players are allowed in the bench area. Cameras and other electronic devices are not allowed in the bench area at any times. No children will be allowed in the bench areas that are not playing.
22. Protests are not allowed. The referee's decisions are final and binding.
23. All players must present to the referee a valid player's card prior to their participation in the game.
24. Foul language and Spitting will result in a red card. Persistent infringement could result in a ban from the facility.
25. The minimum number of players for a game to start is four (4). A team with insufficient players after 5 minutes from the scheduled game time will forfeit the game. The Referee, at his/her discretion, may allow additional time for the remainder of the team to show up. However the game clock will start, and not be restarted should the team show up.
26. The game clock will be started at the scheduled start time no exceptions. The game clock will not be stopped for any reason other than a serious injury to a player.
27. Dissent from coaches towards referees will not be tolerated. Coaches that dissent towards a referee are subject to a red card and possibly banned from the facility.
28. A breakaway foul will result in a two-minute penalty for the person committing the foul, and the opposing team will be awarded a 1 v 1 with the goalkeeper. All players except the goalkeeper and opposing forward must be at the halfway line. The ball is placed on the dot at the red line and play resumes when the referee blows the whistle.

**Fighting of any nature may result in a complete ban from the facility. Furthermore the offending players team may also suffer similar sanctions. Any physical assault on a referee will result in criminal prosecution.**



## ***PLAYER ELIGIBILITY***

- 1) Each player must possess a valid CCISC ID card and present it to the referee prior to taking the field.
- 2) Players must meet age and gender requirements for the division in which they are participating.
  - a) Youth age cutoff date is August 1<sup>st</sup>.
  - b) The minimum age to participate in the adult divisions is 16.
- 3) Players must play at his/her appropriate level of play. Age as well as an individual's skill level is taken into consideration when determining the appropriate level of play or division for an individual.

*CCISC reserves the right to remove a player from a team if a player isn't playing in the appropriate division.*
- 4) The age cutoff date for the youth divisions is the same as the WSYSA (August 1<sup>st</sup>).

*We reserve the right to ask for a birth certificate or other identification if a player's age is in question.*
- 5) Each player must be rostered on the team for which they are playing.
- 6) Players may play on only **one team per division**. Exceptions may be made on a case by case basis, solely at the discretion of CCISC.
- 7) Players may not play in more than two games in one day, per division.

## ***Use of Non-Rostered Players***

- 1) Teams may only use non-rostered player(s) as substitutes if they do not have enough players to field a full team plus two substitutes at game time. (A full team is defined as the number of field players allowed in your division). A team may not borrow players just to have additional substitutes.
- 2) Prior to using the non-rostered players the coach/manager must receive permission from the referee and the opposing coach/manager.
- 3) When the team's rostered players show up, the non-rostered players must leave the game.

**COACHES or PLAYERS THAT INTENTIONALLY VIOLATE THE ELIGIBILITY or SUBSTITUTION POLICIES OF CCISC MAY BE SUBJECT TO SUSPENSION FROM PLAY IN THE FACILITY.**



# ***ADULT COED HOUSE RULES***

*Male players are strongly encouraged to show courtesy to their female counterparts and back away from rough play. The Macho/Intimidation Rule is to ensure that playing indoor soccer is an enjoyable experience for all players at all skill levels without feeling intimidated by unnecessary force.*

1. **The Macho/Intimidation Rule:** If the referee feels that a male player, through action or words, threatens or intimidates or places in jeopardy a female member of the opposing team, then a free kick shall be awarded, and if warranted, a two-minute time penalty may be issued. The enforcement of this rule is solely at the discretion of the referee.
2. Except in the COED Open Division, all male players will be limited to two goals each. There will be no "bonus" goals awarded if a female scores.
3. A female must take all free kicks, except for the kick-off or a free kick within a team's own penalty arc area. Violation of this rule will result in the ball being awarded to the opposing team. Free kicks within a team's **own** penalty area may be taken by a male player or the goalkeeper.
4. Each team must have at least three (3) females on the playing field at all times. A female goalkeeper may not be counted as one of the three (3) women on the playing field.
5. There may never be more than three male players on the field at any one time.
6. Minimum number of players to start a game is four (4) with two of those four players being female.
7. All penalties charged against the GK must be served either by the GK or a male player. A GK must serve his own time penalty if cautioned.
8. All bench penalties must be served by a male player.
9. Fighting of any nature may result in a complete ban from the facility. Furthermore, the offending team's player may also incur similar sanctions.